General Rules

1) Any abusive language and/or gestures, unsportsmanlike conduct, taunting or other negative behavior will not be tolerated at games or practices from any player, manager, coach, umpire, league official or parent. No warnings will be provided, if such actions are observed by an umpire, manager or league official the offending party will be required to leave the grounds of the GHLL. The on-site field duty official will document such occurrences. Further issues, from the same individual(s), are subject to disciplinary action by the GHLL Board of Directors.

2) In addition to the Ground Rules contained in this document, Managers and Coaches are expected to read the 2014 Official Regulations and Playing Rules of Little League Baseball.

3) For the safety of the children in the program, a “Little League Volunteer Application” form must be submitted to the league president for all Managers and Coaches, including anyone helping in the dugout for games. Applications are due to the president prior to the first game. NO ONE will be allowed on the field or in the dugout without an approved application on file with league officials.

4) After the umpire has meet with the coaches and time is started on a game the umpire is 100% in control of the umpires. GHLL field duty personal and on-site board of director personnel offer support to the umpire and will support their decision.

   a) Determination of game called due to darkness or rain is at the discretion of the umpire.
      i) GHLL personal only have the ability to call a game in the event of lightning.

5) Umpires discourage chanting of all types during games. Players should instead focus their communication on the number of outs, the play to be made, and the encouragement of their fellow players. “Team” cheers that are positive and directed towards their own team are acceptable. Any negative chatter will be issued a warning.

6) Any umpires decision which involves judgment, such as, but not limited to, whether a batted ball is fair or foul, whether a pitch is a strike or ball, or weather a runner is safe or out is FINAL. No Player, Manager or Coach shall object to any such judgment decisions.

   a) ONLY MANAGERS may conference with an umpire.
      i) Managers will always speak directly to the umpire who made the call.
      ii) Judgment calls cannot be appealed, however:
         (1) If a manager feels the other umpire had different view/angle of the play they may request the umpire seek assistance from other umpire. The umpire who made the call is under NO obligation to conference with the other umpire, it is there choice.
         iii) An appeal based on rules where a decision may be in conflict with rules, the manager may appeal the decision and ask that a correct ruling by made.
         (1) If a coach cannot supply the rules in writing, the umpire may choose to not hear the
appeal.

b) Balls/Strikes can only be appealed if a manager feels the count is incorrect, in such case the umpire may confer with their partner and/or the official score book.
   i) In no other instance may ball/strikes be appealed

7) The team with the official scorebook holds the official score, any questions must be addressed during the game, if the conflict cannot be resolved (scorebooks from two teams appear different) then the official books is used in all cases.

8) Protests must be made in writing on the score book which is signed by both coaches and umpires. Failing to put in a protest during or immediately after the game will result in the protest not being honored per Little League Rules.

9) Players, Managers and Coaches of participating teams shall not address or mingle with spectators; nor shall they sit in the stands during a game in which they are engaged (unless injured)
   a) Managers and Coaches may confer with the Field Duty officer if needed

10) Parents, fans, spectators shall not be up against the fence or backstop area actively attempting to coach players during a game. Managers are assigned to every team and each manager is allowed two assistant coaches, these are the only adults who shall coach players during a game.
    a) Warnings will be issued as determined by the umpire.
       i) The umpire or field duty officer my eject parents, fans, or spectators for continually failing to adhere to this rule.
       ii) Only the umpire has the authority to eject players or coaches
       iii) Parents with younger “fans” are responsible for keeping an eye on their children
           (1) No climbing on the light pools or dugouts

11) Any Manager, Coach or Parent ejected from a game shall leave the field and GHLL playing complex immediately, may remain in the parking lot but no closer than 100 feet from the field ejected from. Players who are ejected must leave the playing area and are only authorized to stay in the GHLL complex if they have a sibling playing the same day. In such case the player must stay 100 feet away from the field while game ejected form is on-going.
    a) Any manager, coach, player ejected from a game is automatically suspended from their next physically played game and may not be in attendance at the game site for the game they are suspended.
    b) Parents who are ejected will be reviewed by GHLL Board of Directors to determine their status; any parent that is ejected for a second time during a season is not authorized at the GHLL complex for the remainder of the season.
       i) Parents of may stay in the parking lot.
    c) Ejections are the primary responsibility of the Umpire
       i) Managers may eject players on their own team if their actions deem
          (1) In such cases Managers will be required to complete a report of the situation and attend a meeting with board members and the parents of the player in question
    d) Field Duty officers are authorized to eject Parents or Spectators, however, in no case may a field duty officer over-rule an umpire decision to eject anyone from the game/site; The Umpire controls the game.

12) Pre-Game there are only two types of hitting drills permitted on the field of play
    a) Note: As these are approved coaches are responsible for insuring not more than one player/coach combo is within a 35 foot radius (corners of OF ONLY), only within this radius is swinging of the bat authorized
       i) “Hit Stick” – No less than 4 feet in length
       ii) “Total-Control” Balls either soft-toss or if pitched (by a Coach ONLY)
          (1) Never to be hit into the direction of other players always to the corner of OF ONLY
    b) Use of Tee’s, Wuffle Balls, popup nets, etc are not authorized on or off the field with concerns for Coaches, Players and Spectators safety
c) Under no circumstance may the Bullpen be used for hitting. The Bullpen is for pitching ONLY

LITTLE LEAGUE SAFETY RULES

1) Managers must be aware and adhere to Little League Pitching Restrictions
   a) Rest does not begin until Midnight the day the player pitched
   b) Coaches should be aware of players on their team who play select (travel) ball and communicate with the parents
      i) NEVER put Wins in front of a child’s health and safety. Coaches are urged to use caution
      ii) Division VP’s and Player agents will perform regular inspections of the online and paper pitching logs to insure they match up

2) If a game is called due to lightning in the area NO ONE is permitted on the playing field other than GHLL Board members closing the field.
   a) When Lighting is observed within 10 miles the fields will be vacated for a period of no less than 30 minutes. If lightning remains within a 10 mile radius after the 30 minutes the game with either be suspended (if at least 2 innings have been played) or rained out

3) The On-Deck Position is not Permitted
   a) Players are not allowed to hold a bat in their hands until the umpire calls them to bat. At that point, they are permitted to pick up their bat
   b) Players are not permitted to take practice swings in between innings and/or while the pitcher is warming up. THERE IS NO BATTING WARMUP AREA DURING A GAME

4) Batting Restrictions and Guidelines
   a) Batting Donut’s are not permissible
   b) Composite barrel bats must be on Little Leagues approved list
      i) Half/Half bats (where the barrel is not composite) are authorized
   c) Bats with flat spots or cracks must be removed

5) Player uniform restrictions
   a) Pins or Jewelry of ANY KIND must not be worn by players, coaches or umpires
      i) This includes the popular “Rope” necklaces

6) Batting Helmets must remain on until the player has returned to the dugout

7) Protective equipment
   a) Players warming up a pitcher must be wearing a helmet with mask and dangling throat protector as a minimum.
      i) NOTE: Coaches/Parents are not authorized to warm up Pitchers anywhere within the GHLL complex, this is a Little League safety rule and is not subject to debate
   b) Catchers or any player shagging balls for the coach during infield or outfield warm ups must have a catchers helmet on at all times
   c) Catchers must wear a metal/plastic or fiber protective cup if catching during the game

8) Parents (Non-Coaches) are not authorized in the Dugout or Bullpen

9) Players in the dugout area must remain behind the protective fencing at all times, and away from dugout openings

10) If used, a base coach under the age of 18 must wear a batting helmet. No non-roster persons under the age of 16 may act as a coach during a game.
Managers Role & Responsibilities

1) The Manager is responsible to have the completed Medical Release Forms for each child available at each practice and game.

2) In keeping with Little League guidance and promoting a positive example to our youth, use of Tabaco products while at official GHLL functions, to include practices is prohibited.

3) Managers must always teach leadership, sportsmanship and respect for the game above winning.

4) Managers who are ejected from a game are automatically suspended for at least their next game.

5) Managers are role models and must display a positive attitude, respect for others, loyalty, patience, integrity, courtesy, tact and maturity. Managers must lead by example and put fair-play and sportsmanship above all. The emotional and physical well-being of players will be put ahead of the desire to win.

6) Using, possessing, or being under the influence of alcohol, illegal drugs or abuse of prescription medication will not be tolerated. Managers who are found in possession of prescription medication without a valid prescription for that medication will be immediately removed.
   a) GHLL managers will follow a simple rule of thumb in regards to use of prescription medication. If such medication impedes judgment, motor skills or otherwise could cause unacceptable changes in behavior the manager will not place him/herself in a position of leadership that day. If taking such medication, make assistant coaches aware to be occasionally prepared to take over that day. These are legal medications and are needed for various ailments. Take great care to not represent yourself in an impaired manner in front of your players. Examples of such medication include but are not limited to:
      i) Benzodiazepines
         (1) Vailum & Xanax
      ii) Sleep Medications
         (1) Ambien & Lunesta
      iii) Codeine
      iv) Opioid Pain Relievers
         (1) Oxycontin
         (2) Vicodin
         (3) Hydrocodone
      v) Adderall

7) Managers must provide a safe playing environment for players. These types of abuse will not be tolerated
   a) Physical Abuse – Physically striking, spanking, shaking, etc.
   b) Verbal Abuse – Humiliating, name calling, degrading, threatening, cursing in front of youth
   c) Sexual Abuse – Any inappropriate touching and/or exposure

8) Managers must treat all players, parents, fans and fellow coaches with equal respect regardless of gender, race, religion, ethnic background, sexual orientation, or family situational dynamics.

9) Managers will treat each player as an individual keeping in mind the players age and their stage regarding their physical, mental and emotional development. Keep the player’s emotional tank full.

10) Managers will use positive techniques of guidance and teaching. GHLL expects use of positive reinforcement and encouragement keeping criticism minimal and ALWAYS constructive in nature.

11) The game is for the kids, not the coaches or parents – Managers must live by this
12) Managers are responsible for the sportsmanship of their team, this not only includes the players but their parents, relatives and fans as well.
   a) Managers will have each parent sign two copies of the GHLL code of conduct. Managers will keep one copy and supply the other copy to GHLL.
   b) Managers having issues with a parent or fan which they are unable to successfully resolve themselves will seek assistance from GHLL.

13) Managers should not attend games or practices if they are sick, do not spread your condition onto your player and their families.

14) Managers will create practice plans, get other parents involved and organize them in a way that are fun, challenging, and productive for all players.

15) All managers will have a copy of the Little League Rule book and GHLL ground rules with them for every game. Managers will be familiar with these rules and will refer to these ground rules and the Little League rule book.
   a) GHLL has thoroughly reviewed Little League rules and set ground rules where Little League allows league’s flexibility to do so.

16) All managers will participate in league mandated manager and/or player training.

17) All managers are required to have a first-aid kit available during all games and practices.

18) Report all injuries or accidents which require medical attention to the Director of Safety and your Division VP immediately.

19) Managers will maintain a list of contact phone numbers and physical addresses for player’s parents/guardians and have it with them at all times.

20) Managers shall take all steps possible to avoid being put in a situation where they are alone with a player other than their own. However, never leave a child by themselves where no other adult supervision is available.
   a) Ask an assistant or other parent to stay with you.
   b) Avoid offering rides.
   c) If alone with a player stay in a very open/public setting.
   d) Call the parent(s) of the player immediately when situation is observed.
      i) If unable to reach any parent or emergency contact within 15 minutes, contact the GHLL. GHLL may have access to additional contact information for the parents.
      ii) GHLL will advise if further steps are required.

21) If a Manager suspects abuse or neglect of a child, the manager will notify their division VP/PA and league president. Managers understand they will be expected to cooperate with the authorities in an investigation of suspected child abuse or neglect.

22) Provide a 72-hour notice is required for school function reschedules and will be granted only by approval of the Board.

23) An official lineup will be required to be given to the official scorekeeper and umpire prior to the start of the game.

24) Visiting team will line the field prior to the game. Home team will drag and water down (if needed) field after the game. Visiting team will repair the pitchers and home plate area after the game. This will allow managers of games following to have only minimal duties before their game so they are free to work with their team. The grass on fields will not be chalked. If an Inter league game, we (GHLL team) will complete the duties of home and visiting team.

25) The winning team manager will be required to report the final outcome of the game. For all
Player Pitch divisions the pitch count must also be recorded. This is performed by following the “How to Report Score” procedures provided to each coach and available on our website under the “Ground Rules” Menu and this document. GHLL teams assume score reporting responsibilities in all inter-league games. Scores must be reported within 48 hours from the conclusion of the game.

26) Home team manager will be responsible for assigning a scorekeeper keeping the Official Scorebook. The scorekeeper must be outside of the dugout and readily accessible to the umpire and both managers.
   a) Managers will insure the scorekeeper has annotated the pitchers, number of innings pitched, and MUST have it signed by BOTH team managers (Coaches signatures are (ok) in place of the manager) and the head umpire.
   b) Managers found to knowingly fail to input or falsely report pitch count data and pitch a player illegally will face a three (3) game suspension and possible removal.

27) Managers or Coaches shall not leave the bench or dugout except to confer with a player or an umpire and only after receiving permission from an umpire.

28) After each game, the Manager, Coaches, Players and Parents need to pick up the trash on their side of the field (Home or Visitor).

29) Managers are responsible for securing a practice location for their team and creating a practice schedule. Note: Teams and their Parents may agree to more, no player shall be penalized for not being able to attend excessive number of practices; meaning exceeding the below recommendations. Practice Schedule recommended by GHLL.
   a) With no scheduled games – up to 3 practices per week
   b) With one scheduled game – up to 2 practices per week
   c) With two scheduled games – one practice is recommended

30) Managers must have an active EMAIL address which they maintain and check no less than every 2 business days. This will be the email address supplied to Division VP/PA as your official means of electronic dissemination for messages, queries, etc from GHLL.
   a) All emails from the league requiring information but be responded to within 72 hours of receipt

31) Managers are responsible for players being properly equipped to players

Game Duration & Support Rules

1) Official Games
   a) For games to be considered regulation games they must go four innings or 3 ½ innings if the home team is leading
   b) Teams must have 9 players (every division) to constitute an official game, teams will fewer than 9 players at the start of the game will forfeit the game
      i) Every effort will be made to play a game of some sort
   c) Games ended prior to two full innings being played will be rescheduled for full makeup’s
      i) Notification to your league VP must be made within 48 hours in order to be considered for a continuation game reschedule. If this is not done within the proper time frame the game will be forwarded to the Board of Directors to determine its outcome
   d) Games which end because of weather events, or an incident which causes the fields to be vacated that have completed two full innings will be scheduled for completion at a later date (Continuation Game)
      i) Players who pitched and where removed from the game will not be eligible to pitch in the rescheduled completion
      ii) Batting order will remain the same
      iii) There is no plenty for a team which has a player not able to attend the rescheduled conclusion. A substitute of the coaches choosing will take the place of the missing player/s. Any roster players not at the original game may play this game.
iv) Pool Players are not authorized in resumed games

e) All regular season games will count against League Standings

2) No game will be started when it is below 40 degrees
   a) These games will be treated similar to a Rain out and be rescheduled
   b) This is done to protect player’s arms as several medical professionals recommend players not pitching in weather below 40.

3) Game time limits
   a) AAA 1:30 (1 Hour 30 Minutes)
      i) No new inning with fewer than 5 minutes remaining (1:25) if a game follows. No inning will be started after curfew (10pm), in case of rain or other delay
   b) If a new inning is started it will be completed, there is no “Hard Stop”

4) Rain out games will be rescheduled on the first available date in all divisions. Scheduling of these games will be the responsibility of the scheduling committee. Due to limited field availability GHLL makes a best effort in rescheduling of these games, however, some games may ultimately be canceled.

5) If a regulation game cannot be completed due to weather, time limit, tie or curfew, every effort will be made to schedule the game for continuation at a later date. Managers: Do not assume that continuation games are being rescheduled for you. Notification to your league VP must be made within 48 hours in order to be considered for a continuation game reschedule. If this is not done within the proper time frame the game will be forwarded to the Board of Directors to determine its outcome. Games are considered official after four innings have been completed; 3 ½ if the home team is leading.

6) If an umpire is more than 10 minutes late, the game will be allowed to begin as long as both teams agree upon an interim umpire. That chosen umpire will serve in that capacity until the official umpire arrives

7) Home team is responsible for supplying a scorekeeper, applying chalk (lining) to the field before the game and repair of mound & home plate after the game

8) Visiting team is responsible for supplying a person to keep pitch count, water the field prior to game (if needed) and drag/rake the infield after the game.

Field & Concession Duty

1) Teams will assigned field or concession duty typically every 6 weeks (2-3 times)

2) By performing concession and field duty, parents are complying with their required volunteer support to the GHLL. GHLL is a volunteer, non-profit, organization so every dollar saved or earned goes directly back into the league.

3) Field Duty and Concession schedule is clearly posted on the team’s schedule. If modifications are made then GHLL will notify the coach and team parent.

4) Concession Duty
   a. No one under the age of 16 is allowed in the concession area
   b. GHLL requires three persons over age 16 during the duration of an assigned shift
      i. Teams may create an internal schedule for “Shifts”

5) Field Duty
   a. GHLL encourages entire teams to come out when assigned field duty. GHLL wants players and families know that these fields belong to them and they play a big role in maintaining our facility and keeping them looking good.
6) Field & Concession Duty is MANDATORY
   a. If a team fails to show for their assigned times they will be penalized as follows
      i. Next scheduled game they will only be permitted one coach, the manager
         1. Manager must remain in the dugout during the game and is only authorized to leave in the case of speaking with the pitcher or umpire.
         2. No adult base coaches will be permitted
   b. Second offense
      i. Manager is suspended for the next scheduled game
      ii. Only one assistant coach will be authorized to be in the dugout
      iii. Assistant must remain in the dugout during the game and is only authorized to leave in the case of speaking with the pitcher or umpire.
      iv. No adult base coaches will be permitted
      v. Manager will be reviewed by GHLL and determined if they will be permitted to return as a coach in subsequent seasons.

Pool Player Rules

1) Pool play will be available in all divisions. GHLL encourages players to sign up for pool play. Managers must request pool player 48 hours in advance to insure pool player can be secured.

2) Managers are not permitted to request pool players by name. Division player agents maintain a list of players signed up for pool play and will select players from this list. Pool players will be obtained through the Division Player Agents or VP’s.

3) If a manager is unexpectedly left short of players (8 or less for all divisions) before a game and there are players from a previous game available, the coach may request a game-time pool player. The opposing manager must agree to the player being used, if the manager opposes then the game will be played, however, it will officially be scored a 6-0 forfeit; all game stats will be kept and reported as normal.
   a) Opposing Manager must declare their choice prior to the game, regardless of this choice the game will be played if there are enough players to compete.
   b) Managers will be suspended three (3) games if that manager has secured a "game time" pool player but refuses to play his/her team because the opposing manager opposes and exercises his/her forfeit option.

4) Illegal acquisition of pool player(s) will result in forfeit of the related game and a three game suspension for the infracting manager.

5) Pool players will start the game and play at least nine (9) consecutive defensive outs and play a minimum 75% of the innings and bat at least once. Pool players may not pitch or catch and must bat at the end of the respective teams batting order. All pool players will be secured by the Manager through the Division Player Agent or, if the PA is unavailable, through the Director of Baseball

Score Reporting, Pitch Count & Standings

The official GHLL standings will be those shown on the GHLL website [www.GHLL.org]. In order to maintain these standings as up-to-date as possible all managers must follow these guidelines:

1) When 2 GHLL teams play each other, the winning team managers [or his/her representative must post game results to the GHLL website within 48 Hours after the game ends; 24 hours if either team has a game within 48 hours. If not posted within this time period, the game result may be disregarded in the standings and a double forfeit recorded.

2) For all interleague games, the GHLL manager must report the score or it may automatically be counted as a loss for the GHLL team.
3) To post the game results, go to www.GHLL.org and click [Game Schedules]. Select your division and team and click the button on the left of the game to be reported. If the game is final be sure to select that status, otherwise select the appropriate status and enter some explanatory text. The standings will be immediately updated based on your report.

4) The winning team manager must also post pitch counts for both teams or the game won’t be counted as a win for his team. This does not relieve each manager in a kid-pitch division from carrying his Pitch Count Affidavit to every game. Any game played without a pitch count affidavit is played under protest and can result in the suspension of the offending manager. See “ground rules” on the GHLL website for the affidavits.

5) Online pitch count must be reported accurately as it is a tool used by division VP’s and Player Agents to verify required rest periods are being observed. Failure to report accurate pitch count information could lead to manager suspension or removal.

6) If you make an error in posting the results you must email the director of information and scorekeeping INFO@GHLL.ORG with an explanation.

7) If you believe someone else has reported a score and/or pitch count incorrectly, you must notify the director of scorekeeping within 72 hours after the game ends.

MINORS Baseball Fall Game Rules
1) Teams will bat full lineups, players must not sit consecutive innings on defense unless injured or disciplined. If the later please document occurrence
2) Must have 9 players to start the game
   i) Fewer than 9 the game will be a forfeit, however, attempt to play will be made by using players from the opponent while on defense and incurring outs for fewer than 9 batters
3) There is NO swinging of bats outside the batter’s box and NO on-deck circle
   a) A player is not to handle a bat, even while in the dugout, until it is their time at-bat
4) Bats may not exceed 33” in length, exceed 2 ¼” diameter, and must have BPF rating of 1.15 permanently affixed on the bat (Stickers are prohibited)
   a) Illegal Bat Penalties
      i) Bat is removed from play upon discovery
      ii) If batter enters batter’s box with one or both feet entirely on the ground with an illegal bat or is discovered to have used an illegal bat prior to next player entering the batter’s box
         (1) Batter is “Out”
         (2) Defensive manager may advise plate umpire to accept penalty or decline penalty and accept result of play (Must be made immediately at end of play)
         (3) First Violation: offensive team loses one eligible adult base coach for remainder of game
         (4) Second Violation: Manager of violating team is ejected
         (5) Subsequent Violations: Substitute manager is ejected
            a) If no adult coaches remain the game becomes a forfeit
   iii) Note that in Tournament Play (City & All-Stars), both batter and manager are immediately ejected and loss of one adult base coach is enforced
5) Lineup Cards are required to be provided your opponent and scorekeeper
6) There is no “MUST SLIDE” rule, however, the base runner is responsible for attempting to avoid collisions. Base runners must slide OR other wise avoid a collision at 2nd, 3rd and Home plate. If the umpire feels the runner did not make reasonable effort to avoid contact the player will be called out and team warned. The umpires are the only ones who will make this determination/judgment.
   a) The umpires may choose to eject the player if they feel the contact was malicious in manner
   b) Upon a second occurrence the umpire may also eject the team Manager; again based on the umpires determination as to intent and efforts Manager is making to correct his players action
   c) A runner is not permitted to head first slide while advancing and may result in an out if umpire determines action was intentional while advancing
A base runner is limited to 3 feet in each direction (inside/outside) of the baseline while running.

If a player trips and falls head first the umpire may not view this as a head first sliding attempt.

- Base runners may attempt at steal when the ball reaches the batter.

Dropped Third Strike Rule is in effect for AAA – Not in use for AA

- A batter is not considered to have given up his/her ability to reach first base until they have entered the dugout.
  - There is no "Must Take" path to first base in the situation of dropped 3rd strike.

Fake Tags are considered obstruction.

With two outs teams MUST insert replacement runner for their catcher, replacement runner will be the player who recorded the last out, if that player is up next in the lineup then it will be player who last scored.

- Replacement runners can also be used for injured players with the same restrictions of being last out.

Base stealing is permitted, the player may not leave their base until the ball has reached the batter.

The Ten (10) run rule is in effect after 4 innings (3 ½ if home team is ahead).

AAA – 5 Runs per Inning Max

AA – 4 Runs per Inning Max

If Pool Players are used they must bat at end of lineup, start, play 9 consecutive outs and may not player Pitcher or Catcher.

- Replacement runners can also be used for injured players with the same restrictions of being last out.

If a player is removed from the game for any other reason than injury then an out is recorded when their spot in the lineup is due up.

Stay in the Dugout while on Defense! The manager and coaches may not coach from or be on the playing field while their respective team is on defense. While on offense only the base coaches are allowed to coach from the field.

Teams will be allowed one (1) approved Manager and two (2) Approved Coaches during games. While on offense, the offensive team may station two (2) adult base coaches, one adult coach and one player in uniform (with helmet), or two players in uniforms (with helmets), providing there is one (1) adult manager or coach in the dugout area. Coaches must be at least age 18 and pass a back ground check.

Players are only permitted to leave their dugout if they need to use the restroom or injured.

- Players shall not leave the dugout for the purpose of getting “Coached” by parents.
- Parents MUST avoid coaching players during a game, this is the responsibility of the Manager and his/her assistant coaches ONLY.

Pitchers Limits – Once a pitcher is removed the may not return to the mound.

- League Age 11 – 85 pitches – May Finish Batter
- League Age 9/10 – 75 pitches – May Finish Batter
- League Age 8 – 50 Pitches – May Finish Batter

Pitchers rest does not begin until MIDNIGHT of the day the pitcher throws.

Pitchers threshold may be used by managers who notify the umpire and scorekeeper of their intentions to threshold a pitcher (2 pitches before rest limits).

- Example
  - Player X is at 33 pitches with a new batter up, at 35 pitches 2 days rest is required.
  - Coach knows his team has a game after tomorrow. The coach may indicate he/she wishes to “Threshold” the pitcher. This means the player may exceed 34 pitches, without requiring 2 days of rest, to either pitch to or finish a batter, count is still kept (actual count). If the coach removes the pitcher then the threshold count is reported in this case 34. If the coach doesn’t remove the pitcher then their actual count continues.

  Threshold must be exercised at the following increments:
  - 18 Pitches (before pitcher throws their 19th pitch) – No Rest Required
  - 33 pitches (before pitcher throws their 34th pitch – 1 Day Rest Required
  - 49 pitches (before pitcher throws their 50th pitch – 2 Days Rest Required
  - 63 pitches (before pitcher throws their 64th pitch) – 3 Days Rest Required

Score and Pitch recording must be reported online within 48 hours.
22) Only the league will cancel or rainout games, if your scheduled for a game then managers are responsible that as many players available are onsite for that game. Contact your division VP/Player Agent 48 hours prior to your game if you need pool players.

23) Time Limit is 1:30 with no new inning started after 1:25.